

# A Study of Knight's Tours on the Surface of a Cube

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## 1 Introduction

The classical puzzle of a knight's tour was, is, and will always be fascinating. The reason is its simplicity as well as its complexity, which have endless charm. For centuries, the traditional study of the knight's tour was mostly confined to square boards. Later, Schubert [1], Gibbins [2], and Stewart [3] delved into the knight's tour puzzle in 3-dimensional space. More recently, Kumar [4] looked into the possibilities of knight's tours in cubes and cuboids having magic properties. Awani Kumar, Francis Gaspalou, and Guenter Stertenbrink have discovered a magic knight's tour inside a  $4 \times 4 \times 4$  cube. However, a lot remains to be explored and discovered even on its surface. A tour of a knight on a square board is called a *magic tour* if the sum of the numbers in each row and column is the same (the *magic constant*). Perusal of the literature reveals that knight's tours have been constructed on the surfaces of cubes smaller or larger than  $4 \times 4 \times 4$  but, astonishingly, not on a  $4 \times 4 \times 4$  cube itself. We know that a knight's tour is not possible on a  $4 \times 4$  board, but is it possible on the surface of a  $4 \times 4 \times 4$  cube? Will such tours be open or closed? Can they have magic properties? What about magic tours on the surfaces of larger cubes? We shall look at these questions.

## 2 Knight's tours on surfaces of small cubes

The reader can visualize the knight's move on the face of a cube in a much better way when it is unfolded, as shown in Figure 1. On a conventional board a knight can cover only up to eight squares. However, this need not be the case when it is moving on the surface of a cube or cuboid. In fact, it can cover up to 10 squares, as shown in Figure 2a. Some readers may find this strange because the consecutive knight's moves are not equidistant, as on a conventional board. Well, don't worry. It is because a cube can be unfolded along its edges in many different ways. Look at Figure 2b and the knight's move to the square labelled "6" is clear. If it is ever unclear, then appropriately unfold a cube along its edges using a pair of scissors!

A knight's tour is even possible on the smallest possible cube measuring  $1 \times 1 \times 1$ , as shown in Figure 3. The discerning reader will observe that here the numbers are arranged as on a conventional die. That is, the numbers on opposite faces add up to 7.



Watkins [5] and Pickover [6] have given a knight's tour on the surface of a  $2 \times 2 \times 2$  cube. Figure 4 and Figure 5 are two examples of closed and open tours, respectively, on the surface of a  $2 \times 2 \times 2$  cube. There are millions of such tours and, therefore, these are of little interest. However, tours having magic properties are a different story. Figure 6 and Figure 7 are open and closed tours, respectively, having magic properties. In these tours, the sum of the numbers on each face is 50, the *magic sum*. There are thousands of such tours. In fact,  $2 \times 2 \times 2$  is the smallest cube on which such interesting tours with magic faces are possible. But how can such tours be constructed? Well, the secret lies in the systematic movement of the knight over the faces of the cube. Altogether, there are 24 squares. Put them into four groups: 1 to 6, 7 to 12, 13 to 18, and 19 to 24. Start from any face and complete the knight's tour in such a way that each face has numbers from all the groups. With a little patience and perseverance, tours with magic properties can be constructed.

Before proceeding any further, let us prove the following theorem.

**Theorem** For odd  $n$ , a knight's tour on the surface of an  $n \times n \times n$  cube cannot have a magic sum on its faces.

*Proof:* Assume there is a magic sum. Altogether, there are  $6n^2$  numbers, which sum up to  $3n^2(6n^2 + 1)$ . The magic sum (the sum on each face) is thus  $\frac{n^2(6n^2 + 1)}{2}$ . Since  $n$  is odd, the numerator is odd. Thus, the sum of the numbers on each face is not an integer, a contradiction. ■

### 3 Knight's tours on the surface of a $4 \times 4 \times 4$ cube

Professional and amateur mathematicians have been studying the knight's tour inside a  $4 \times 4 \times 4$  cube for over a century but, astonishingly, no one has looked for them on its surface! There are billions of tours on the surface of a  $4 \times 4 \times 4$  cube, and consequently these are of little interest. However, tours having magic properties are, again, a different story. We have seen that the faces of a  $2 \times 2 \times 2$  cube can have magic properties and this is true for tours on a  $4 \times 4 \times 4$  cube too. In fact, this is true for all even-sided cubes. Later, we will see that a doubly-even cube (say,  $8 \times 8 \times 8$ ) can have both rows and columns magic but a singly-even cube (say,  $6 \times 6 \times 6$ ) has only the rows or the columns (but not both) magic. More interesting and challenging is the construction of tours in which all rows and columns have magic properties. Figure 8 is one such tour in which five faces are magic in rows and columns and only 4 lines (2 rows and 2 columns) are just a hair's breadth away from the magic constant. The discerning reader must have observed that these tours are made up of regular quads. Here also the numbers are arranged in four groups: 1 to 24, 25 to 48, 49 to 72, and 73 to 96. All these groups are represented in each row and each column of the faces. The same holds true for the four  $2 \times 2$  squares on each of the faces. Figure 9 shows a reentrant tour. Curiously, it

can be converted to a magic tour of two knights by interchanging the squares 46 and 48. One knight covers the squares 1 to 48 and the other covers 49 to 96. It is a four-fold cyclic almost magic tour. That is, it retains its almost magic properties (44 magic lines) when starting from the square 25, 49, or 73. Readers are encouraged to improve on this.

#### 4 Knight's tours on the surface of a $6 \times 6 \times 6$ cube

The knight's tour on the surface of  $6 \times 6 \times 6$  cube has gotten scantily little attention. Perusal of the literature reveals that, in spite of billions of possible tours, only Watkins [5] has given a solution found by Arden Rzewnicki and Jesse Howard. The author has enumerated 88 semimagic tours (only rows or columns are magic) on a  $6 \times 6$  board and by carefully selecting and linking these tours, one can obtain hundreds of reentrant tours on the surface of a  $6 \times 6 \times 6$  cube. One such example is shown in Figure 10. Since it is a closed tour, by selecting a suitable starting point (square 19 as 1, square 20 as 2, and so on), we can get a tour having up to 12 magic lines with magic constant 651. In fact, by choosing any of the six starting point squares 19, 55, 91, 127, 163, or 199, we can get tours having 12 magic lines. Jelliss [7] has proved that there cannot be magic tours on singly-even boards (that is,  $6 \times 6$ ,  $10 \times 10$ , and so forth). But what about these on the surfaces of singly-even cubes? The author conjectures that they do not exist. The best the author could achieve is shown in Figure 11. All six faces there are semimagic and altogether there are 40 magic lines. So, the magic sum has been achieved up to 55%. Readers are challenged to improve on this.

#### 5 Knight's tours on the surface of an $8 \times 8 \times 8$ cube

This is the oldest problem of the lot, over 200 years old. Dudeney [8] writes that the problem was raised by Vandermonde, an 18<sup>th</sup> century musician and mathematician. Dudeney gave a solution by completing a tour on a face and then proceeding to the next face. Subsequent writers, namely Petkovic [9], Pickover [6], and Watkins [5] have merely reproduced Dudeney's solution, giving an erroneous impression it is the only possible tour. In fact, there are trillions of such tours. Using powerful computers and intelligent programs, the international team of Mackay, Meyrignac, and Stertenbrink [10] enumerated all of the 280 magic tours on the  $8 \times 8$  board. By judiciously selecting and linking these tours, one can get hundreds of tours and by rearranging the knight's tour, we can get magic tours on all six faces (magic constant = 1540). Figure 12 is one such tour; all its rows and columns are magic. The diagonal sums are twice the magic constant on two of the faces but, in spite of intense effort, the author could not obtain any diagonally magic face or a reentrant magic tour. Readers are encouraged to look for them.





## 6 Conclusion and an Acknowledgement

We have seen that a knight's tour is possible on the surfaces of cubes of various sizes. Cubes of size  $4 \times 4 \times 4$  and larger can have magic rows and magic columns on their faces.

The author has felt that in India, getting the references is more difficult than discovering a magic tour on a cube. The author is grateful to Takaya Iwamoto for providing photocopies of [2] and [3].

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