

A Nice COMC Problem

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Question B12 of the 1999 Canadian Open Mathematics Challenge was:

Q: Triangle ABC is any one of the set of triangles having base BC equal to a and height from A to BC equal to h , with $h < \frac{\sqrt{3}}{2}a$. P is a point inside the triangle such that the value of

$$\angle PAB = \angle PBA = \angle PCB = \alpha.$$

Show that the measure of α is the same for every triangle in the set.

The problem is one implication of the following locus problem:

L: Let BC be parallel to the line ℓ such that the distance from BC to ℓ is less than $\frac{\sqrt{3}}{2}$ of the length of BC . Let A be a variable point on ℓ . Find the locus of all points P inside $\triangle ABC$ such that

$$\angle PAB = \angle PBA = \angle PCB. \quad (*)$$

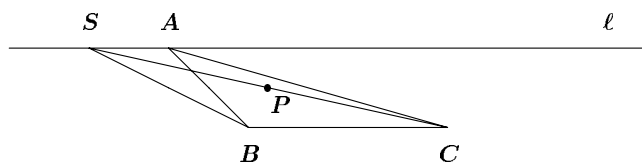
The two constraints: “the distance from BC to ℓ is less than $\frac{\sqrt{3}}{2}$ of the length of BC ”, and “ P inside $\triangle ABC$ ” restrict the more general question:

G: Let BC be parallel to the line ℓ . Let A be a variable point of ℓ . Find the locus of all points P that satisfy $(*)$.

These are nice problems for computer investigation. The locus for **L** is hard to guess. When **G** is considered, the locus consists of several branches, some of which are unfamiliar and difficult curves. A computer geometry package, such as Geometer’s Sketchpad, easily allows one to find solutions P associated with each A . (Note that P must lie on the perpendicular bisector of AB .) Such an investigation should reveal the answer to **L**, and indicate that the answer to **G** is more difficult.

To use the geometry package to produce a trace of the locus, a compass and straight edge type construction for P must be found. That is, given A , a compass and straight edge construction must be found for the various P that satisfy $(*)$. Such constructions are (of course) tied closely to a synthetic proof of the problem. Finally, a computer package such as **MAPLE** can be used to find an equation for the unfamiliar branches of the trace. (After eliminating the radicals, an 8th degree polynomial, with highest order term x^4y^4 , is the result.)

In this article, we outline a solution of **G**, leaving much of the work to the reader. To avoid tiresome details, special cases are ignored: cases such as when P lies on the lines that form the edges of the triangle. The reader can verify (easily) that there is nothing exciting about them.



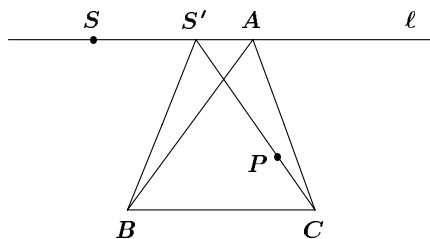
Theorem 1. Let BC be parallel to ℓ . Let A be on ℓ and P inside $\triangle ABC$ with $\angle PAB = \angle PBA = \angle PCB = \alpha$. If the line PC meets ℓ at S , then the points B, P, A and S lie on a circle. As a consequence, $SB = BC$ and $\angle ASC = \angle BCS = \angle BSC$.

Proof. $\angle BCS = \angle ASC = \alpha$ (interior opposite angles), showing that $\angle ASC = \angle ASP = \angle ABP$, and that $ASBP$ is concyclic. Hence, $\angle BSP = \angle BAP = \alpha$ (angles on the same chord), so that $SB = BC$.

Remarks:

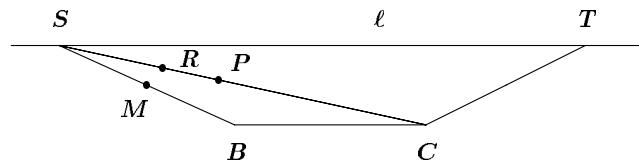
1. If $h > a$, it follows from Theorem 1 that there are no points P inside $\triangle ABC$ satisfying (*).
2. If $h < a$ (we leave the case $h = a$ to the reader), there are two points (independent of A), call them S and S' , on ℓ , with $SB = S'B = BC$ (we assume that S and S' are labelled so that $\angle SBC > 90^\circ$ and $\angle S'BC < 90^\circ$). Theorem 1 shows that the locus of P (inside $\triangle ABC$) lies on $SC \cup S'C$.
3. The point P is either at the intersection of the line SC , the circle SAB and the perpendicular bisector of AB , or at the intersection of the line $S'C$, the circle $S'AB$ and the perpendicular bisector of AB . Thus, it is easily constructed with compass and straight edge.
4. With the orientation of the above diagram, both S and S' must be to the left of A , since the line CP must pass through the segment AB if P is inside $\triangle ABC$.

To answer Q, note that if $h < \frac{\sqrt{3}}{2}a$, then P cannot be inside $\triangle ABC$ and lie on $S'C$. For then we would have $\angle S'BC < 60^\circ$, giving that $\angle BCA > \angle BCS' = \angle BS'C > 60^\circ$ (remember that S' must be to the left of A) and that the sum of the angles of $\triangle ABC$ is greater than $\angle PCB + \angle PAB + \angle PBA = 3\angle BCS' > 180^\circ$.



To complete the discussion of L, we must decide which points on SC can be the point P associated with some choice of A . As in the proof of Theorem 1, $SAPB$ is concyclic. Thus, given A on ℓ , we can find P on SC , and *vice versa*, using that circle.

Let M be the mid-point of SB , and let R be the point on SC such that $RM \perp SB$. Since $\angle SBC > 90^\circ$, the point R exists.



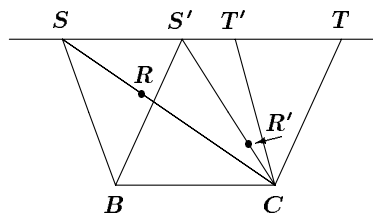
Theorem 2. The locus of question L is RC .

Proof. Let T be the point on ℓ with $\angle SBC = \angle BCT$. Suppose that P is on RC . Let A be the point (other than S) where circle SBP meets ℓ . (Consider the case that circle SBP is tangent to ℓ separately. Then, $A = S$, $P = R$.) If A is to the left of S , then $\angle ASP + \angle ABP = 180^\circ$ (opposite angles of a cyclic quadrilateral). However, $\angle TSP = \angle SBR < \angle SBP < \angle ABP$, so that $\angle ASP + \angle ABP > \angle ASP + \angle TSP = 180^\circ$, a contradiction. Thus, A must be to the right of S . Since $ASBP$ is concyclic, it follows that P is inside $\triangle ABC$.

We have already shown that if A and P satisfy the conditions of problem L, then P is on SC , $SAPB$ is concyclic, and A is to the right of S . We leave it to the reader to complete this theorem by showing that P must be on the segment RC , and also to show that A is on the segment ST .

We now turn to problem G. First, consider the case in which P is (again) inside $\triangle ABC$.

If $\frac{\sqrt{3}}{2}a < h < a$, the above ideas can be used to show that there is a segment $R'C$ on $S'C$ such that $RC \cup R'C$ is the locus of P . The point R' is the intersection of the perpendicular bisector of $S'B$ with $S'C$. For there to be a solution P on $R'C$, the point A must lie on the segment $S'T'$, and S' must be to the left of T' . In this case, there are two solutions for P inside $\triangle ABC$: one on RC and one on $R'C$. Note that S' is to the left of T' if and only if $h > \frac{\sqrt{3}}{2}a$.



For a given A , allowing P to be either inside or outside $\triangle ABC$, results in more solutions. Indeed, as A moves to the left of S , and P is the intersection of the circle ASB with the line SC , the point P moves on the line \overrightarrow{SC} past R , then past S . It can be shown that any point P on the ray \overrightarrow{CS} satisfies (*). Likewise, P can be any point on the ray $\overrightarrow{CS'}$ (even if there are no solutions on $\overrightarrow{CS'}$ that lie inside $\triangle ABC$). Thus, the locus of G includes the rays \overrightarrow{CS} and $\overrightarrow{CS'}$.

If A is to the right of T , the circle ASB intersects SC at a point P below BC . Then, $\angle PCB$ is supplementary to the equal angles $\angle PAB$ and $\angle PBA$. Calling such a P a supplementary solution, we have that any point P on lines SC or $S'C$ is either a solution or a supplementary solution to G ; that is, there is an A on ℓ with $\angle PAB = \angle PBA = \angle PCB$, or $\angle PAB = \angle PBA = 180^\circ - \angle PCB$.

We have by no means solved G . We have seen that if P is required to be inside $\triangle ABC$, then the locus is $RC \cup R'C$ ($\frac{\sqrt{3}}{2}a < h < a$), or RC ($0 < h < \frac{\sqrt{3}}{2}a$). If P is also allowed to be outside $\triangle ABC$, then the locus includes $\overrightarrow{CS} \cup \overrightarrow{CS'}$.

For each A , the lines AB , BC and CA divide the plane into seven regions: the inside of $\triangle ABC$, the infinite regions adjacent to the vertices A , B , C (each bounded by two rays), and the infinite regions adjacent to the sides AB , BC and CA (each bounded by two rays and a line segment).

Suppose that P is in the infinite region adjacent to A . Then $\angle PAB > \angle PCB$. (Extend PA to meet BC , and use the result that an exterior angle of a triangle is greater than either of the two interior opposite angles.) Thus, P cannot be a solution to G . Similarly, there is no solution P to G inside the infinite regions adjacent to B or C .

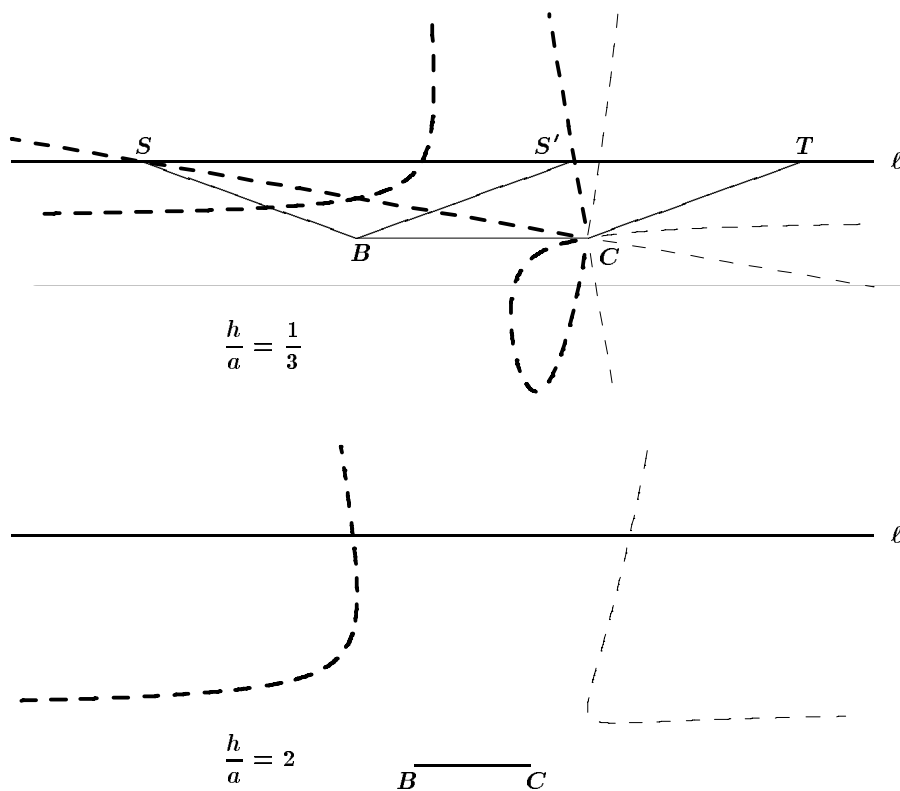
For any A on ℓ , the point P where the perpendicular bisector of AB meets the circle ABC to the left of AB is a solution to G . (Use the circle theorems!) Conversely, if P is a solution to G inside the infinite region adjacent to AB , then $PACB$ is concyclic, since $\angle PCB = \angle PAB$. Thus, P is at the intersection of the perpendicular bisector of AB and the circle ABC , the intersection to the left of AB .

If P is a solution to G in the infinite region adjacent to BC , then P is again a point of intersection of the circle ABC and the perpendicular bisector of AB — this time, the intersection to the right of AB . However, if $h > a$, then there is no choice of A that leads to a solution P in this region.

Finally, we must consider P in the infinite region adjacent to AC . We have already seen some solutions in this region: if A is to the left of S (S'), then there is a solution P on \overrightarrow{RS} ($\overrightarrow{R'S'}$) which will be in the region adjacent to AC . We leave it to the reader to prove that these are the only solutions in this region.

For some points A , there are supplementary solutions for G in the region adjacent to AC , namely, the point of intersection of the perpendicular bisector of AB and the circle ABC that lies to the right of AB .

Theorem 3. The locus of G is indicated in the figures below for $h < a$ and $h > a$. The solutions are indicated with thick dashed lines, while the supplementary solutions are indicated with thin dashed lines. Together, these loci consist of the lines SC and SC' , and of those points where, for each A on ℓ , the perpendicular bisector of AB intersects the circle through A , B and C .



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